using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

namespace Lotto

{

class Program

{

static void DrawLotto()

{

Console.Write("Anna arvottavien rivien määrä > ");

int rivit = Console.Read();

int[] number = new int[40];

int luku;

Random r = new Random();

for (int j=0; j<rivit; j++)

{

Console.Write("Rivi " + (j + 1)+": ");

for (int i = 0; i < 7; i++)

{

do

{

luku = r.Next(1, 40);

}

while (number[luku] == 1);

number[luku] = 1;

Console.Write(luku + " ");

}

Console.WriteLine();

}

}

static void Main(string[] args)

{

DrawLotto();

Console.Read();

}

}

}